



Maldini Digital Art

By Slobodan Maldini

Createspace, United States, 2015. Paperback. Book Condition: New. 216 x 216 mm. Language: English . Brand New Book ***** Print on Demand *****. Maldini is digital artist and architect who practice use of digital technology in his creative process. Since 1990 s he creates his computer art and multimedia art using contemporary digital technology. His new media art carries several artistic techniques: painting, drawing, sculpture, architectural design, even urban planning and music - sound art by using digital technology. His artistic practice follows the development of technology and includes also: video and movie clips, as well as interactive digital art, net art, installation art, even creating virtual reality. Maldini uses digital technology in the process of creation virtual space, virtual sculpture and architectural designs. In his contemporary art he also uses classic techniques of making artefacts as well as the metods of mass production or digital media. On his designs, drawings and architectural structures projects he uses all the means of computer aids: vector drawings, renderings of tridimensional computer models, digital photo manipulation, digital painting, 3D modeling, computer generated images, animation, computer created music, complex of multi media techniques based on various computer programs. His art is highly creative and carries...



Reviews

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This publication is really gripping and exciting. It really is basic but unexpected situations in the 50 % in the book. It is extremely difficult to leave it before concluding, once you begin to read the book.

-- Prof. Salvador Lynch