



Generation Code: I m a JavaScript Games Maker: The Basics (Hardback)

By Max Wainewright

Hachette Children s Group, United Kingdom, 2017. Hardback. Condition: New. Language: English . Brand New Book. Once you learn to code using JavaScript, the world of gaming opens up. In this book, learn how to build 6 brilliant games, from Bone Catcher to Balloon Popper, that entertain and keep score. Along the way, learn core coding and gaming concepts like variables, random numbers, key presses and arrays.The Generation Code series is a hands-on guide to computer coding, designed to train you in the coding languages used by real-world computer programmers. You ll discover how to code exciting programs, web pages, apps and games, and learn how the tools and functions you re using can be applied to other situations.Other books in the Generation Code series:I m an Advanced Scratch CoderI m a Python ProgrammerI m an HTML Web Page BuilderI m an App DeveloperI m a JavaScript Games Maker: Advanced Coding.



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