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Foundation Silverlight 2 Animation

By Jeff Paries

APress. Paperback. Book Condition: new. BRAND NEW, Foundation Silverlight 2 Animation, Jeff Paries, * See the power of Silverlight in action * Learn the building blocks of animation in Silverlight 2 * Includes over 180 example Silverlight projects Silverlight is a phenomenally powerful animation tool, but few people know how to unlock its potential. Foundation Silverlight 2 Animation gives you the keys to all of that power. It covers the basics of animation--that is, Silverlight's storyboards and animations, which are used to provide interactivity to Silverlight applications. You'll take an in-depth look at double, point, and color animations. You'll also learn the difference between linear, spline, and discrete keyframes, and how they affect your objects as they move. But it doesn't stop there. You'll go well beyond those simple timeline-based animations and learn how to create purely code-based animations. You'll use vectors to make objects move and bounce off boundaries and each other. You'll explore particle systems, kinematics, and collisions. You'll also learn how to use trigonometry to animate objects and simulate 3D motion in a 2D environment. The essential trigonometry required to create complex motion is simplified and explained through a series of fascinating and fun examples that can...



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