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Get Ahead in Computing: Great Games (Hardback)

By Clive Gifford

Hachette Children s Group, United Kingdom, 2017. Hardback. Condition: New. Language: English . Brand New Book. Great Games and Amazing Animation encourages readers to imagine and design their own computer games, including mazes, Pong and Space Invaders! It will take them through all of the creative steps involved, from initial idea to designing characters and learning the types of code that are used to bring these games to life. Features give practical activities for readers to try. These try at home examples help reinforce learning and are not linked to specific software or operating systems. Real-world anecdotes from the world of information technology look at the forerunners of digital technology that have paved the way for animators and games developers today. Provides support to many teachers who are not subject specialists in this area and who can use this book for ideas, inspiration and materials. The book doesn t rely on a particular software/OS. Other titles in the Get Ahead in Computing series: Amazing Applications Perfect Programs; Awesome Algorithms Creative Coding; Computing and Coding in the Real World; Super Social Media and Awesome Online Safety; The Science of Computers; Web Page Design.



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